

ICT: Keyboard Skills

Learning skills and practising techniques to make computer use more efficient.

Animation

Creating animated myths and legends

Humanities: Ancient Egypt (continued)

Explore archaeological discoveries and how we use them

Using sources of information to make simple observations, inferences and deductions

Developing our understanding of characteristic features of a society and exploring their way of life

Literacy:

Animal story books based on Beatrix Potter. Write and share with

Poems to Perform and Language play – sharing and writing poetry

Music

Investigating the effects of musical sounds using instruments and singing

Music composition using Finale – writing poems and using music program

DT, Art & Design

Design & make Egyptian masks – paint, decorate & evaluate

Games /PE:

Tennis

Games – Agility training.
Small sided games.

Year 3

Spring term 2

Science: Plants and growing

To recognise and identify the features of a typical plant and their functions.

To know the key factors which influence plant growth.

To understand that water is transported through the stem to other parts of the plant.

To know the key factors which influence plant growth.

Scientific skills: To investigate the effects of light availability on plant growth.

Maths:

Counting & properties of numbers

Addition & subtraction

Multiplication & division

Fractions

Data handling

PSHE:

Good to Be Me

Choosing a hobby or sport

Drug Education

What is a drug?
Drugs as medicine

RE

Easter Story

Colours, symbols and customs